

MOVIE MAKING - DREAM

Sequence of movie should contain character's imagination or dream

INDUSTRIAL DESIGN - PORTABLE MASK FOR TRAFFIC POLICE

Rising air pollution all over the world has everyone worried. According to World health organization, 91% the world's population lives in places where air quality exceeds WHO guideline limits.

Brief- Traffic police work long hours, in a tough environment and are exposed to high levels of air pollution. Existing solutions like masks and handkerchiefs are neither suitable nor effective. Design a portable solution for the traffic police to combat air pollution. This solution has to be personal, small enough to be carried and easy to use

Deliverables-

- A concept drawing explaining the working of your idea
- Explanation of how people will use your solution
- A before and after scenario which highlights the USP of your solution

GRAPHIC DESIGN - CREATE A POSTER TO ENCOURAGE “WEARING A HELMET”

Wearing an appropriate helmet improves their chances of survival by 42% and helps avoid 69% of injuries to riders according to a UN report. Everyone understand the benefits for a helmet in principle, but very few use it (unless made mandatory by law)

Create a poster to encourage “wearing a helmet” among 2 wheeler riders between 18–22 years of age. You can relate the poster to a story, an emotion or a fear

Deliverables-

- One sheet showcasing your explorations
- A clear illustration of the logo you have designed
- A short concept note explaining your design

APP DESIGN - BOOKS

Books are doors to another world, as they say. Create an app that works like a digital library and a readers club. The app should not only allow users to rent and read books but also share, review, and gift books to each other. Think of how you can make it a fun and exciting experience

GAME DESIGN - SURPRISE

Build a game that has unexpected elements at every stage

SUBMISSION DEADLINE FOR GRAPHIC DESIGN, INDUSTRIAL DESIGN, MOVIE MAKING & APP DESIGN - 13th August 2019

***Not applicable for Game Design**

Kindly refer project submission guidelines mentioned on our website

Guidelines

- Parking Facility is not available inside the School
- Entry will be given at the Venue after 9:30 am, Students are expected to reach on time
- Competition will start at 10:00 am sharp
- It is mandatory for Students to carry their School ID Card
- All Teams are required to carry their own laptop
- No team will be provided any hardware or software at the venue
- Students are advised to bring their own Lunch Boxes (*Carry some dry snacks along with your Lunch Box*)
- Students will be allowed to consume lunch at a given time slot only in the Cafeteria
- Teams should maintain discipline at the competition venue
- It's an Open Competition Platform, Teams can use any Software to build their respective game
- On the same day results will be announced & Prizes will be distributed
- Teams are not allowed to leave the competition venue at any point of time without informing the Organizing team