



MOVIE MAKING - SACRIFICE

The script should be related to sacrifice made by the character

INDUSTRIAL DESIGN - PACKAGING FOR FOOD DELIVERY

The boom in online food delivery has brought a lot of convenience for us. But, on the other hand, increased packaging, material consumption and disposing of this packaging is taking a toll on the planet.

Brief- Create a new packaging system for food delivery which makes it more sustainable. You can focus on: reducing the amount of materials, reusing the package boxes for another use, or replacing them with something else.

Deliverables-

- A concept drawing explaining the working of your idea
- Explanation of how people will use your solution
- A before and after scenario which highlights the USP of your solution

GRAPHIC DESIGN - DESIGN A CREATIVE AD FOR “ZERO HUNGER CAMPAIGN”

Design a Creative ad that demonstrates different ideas to solve global hunger problem.

Deliverables-

- One sheet showcasing your explorations
- A short concept note explaining your design

APP DESIGN - A TOUR OF INDIA: LOCAL CUSTOMS

Make an app for tourists that provides information about local customs, culture, food, language, etc.

GAME DESIGN - CONNECTED WORLD

Build a game that encourages exploration and traveling between interlinked worlds

SUBMISSION DEADLINE FOR GRAPHIC DESIGN, INDUSTRIAL DESIGN, MOVIE MAKING & APP DESIGN - 16th August 2019

***Not applicable for Game Design**

Kindly refer project submission guidelines mentioned on our website

Guidelines

- Parking Facility is not available inside the School
- Entry will be given at the Venue after 9:30 am, Students are expected to reach on time
- Competition will start at 10:00 am sharp
- It is mandatory for Students to carry their School ID Card
- All Teams are required to carry their own laptop
- No team will be provided any hardware or software at the venue
- Students are advised to bring their own Lunch Boxes (*Carry some dry snacks along with your Lunch Box*)
- Students will be allowed to consume lunch at a given time slot only in the Cafeteria
- Teams should maintain discipline at the competition venue
- It's an Open Competition Platform, Teams can use any Software to build their respective game
- On the same day results will be announced & Prizes will be distributed
- Teams are not allowed to leave the competition venue at any point of time without informing the Organizing team